## Chapter 12 Additional and Advanced Exercises

1. Submarine hunting Two surface ships on maneuvers are trying to determine a submarine's course and speed to prepare for an aircraft intercept. As shown here, ship A is located at (4, 0, 0), whereas ship B is located at (0, 5, 0). All coordinates are given in thousands of feet. Ship A locates the submarine in the direction of the vector  $2\mathbf{i} + 3\mathbf{j} - (1/3)\mathbf{k}$ , and ship B locates it in the direction of the vector  $18\mathbf{i} - 6\mathbf{j} - \mathbf{k}$ . Four minutes ago, the submarine was located at (2, -1, -1/3). The aircraft is due in 20 min. Assuming that the submarine moves in a straight line at a constant speed, to what position should the surface ships direct the aircraft?



**2.** A helicopter rescue Two helicopters,  $H_1$  and  $H_2$ , are traveling together. At time t = 0, they separate and follow different straight-line paths given by

*H*<sub>1</sub>: 
$$x = 6 + 40t$$
,  $y = -3 + 10t$ ,  $z = -3 + 2t$   
*H*<sub>2</sub>:  $x = 6 + 110t$ ,  $v = -3 + 4t$ ,  $z = -3 + t$ .

Time *t* is measured in hours and all coordinates are measured in miles. Due to system malfunctions,  $H_2$  stops its flight at (446, 13, 1) and, in a negligible amount of time, lands at (446, 13, 0). Two hours later,  $H_1$  is advised of this fact and heads toward  $H_2$  at 150 mph. How long will it take  $H_1$  to reach  $H_2$ ?

**3. Torque** The operator's manual for the Toro<sup>®</sup> 21 in. lawnmower says "tighten the spark plug to 15 ft-lb (20.4 N · m)." If you are installing the plug with a 10.5-in. socket wrench that places the center of your hand 9 in. from the axis of the spark plug, about how hard should you pull? Answer in pounds.



**4. Rotating body** The line through the origin and the point A(1, 1, 1) is the axis of rotation of a right body rotating with a constant angular speed of 3/2 rad/sec. The rotation appears to be clockwise when we look toward the origin from *A*. Find the velocity **v** of the point of the body that is at the position B(1, 3, 2).



## 5. Determinants and planes

a. Show that

$$\begin{vmatrix} x_1 - x & y_1 - y & z_1 - z \\ x_2 - x & y_2 - y & z_2 - z \\ x_3 - x & y_3 - y & z_3 - z \end{vmatrix} = 0$$

is an equation for the plane through the three noncollinear points  $P_1(x_1, y_1, z_1)$ ,  $P_2(x_2, y_2, z_2)$ , and  $P_3(x_3, y_3, z_3)$ .

b. What set of points in space is described by the equation

$$\begin{vmatrix} x & y & z & 1 \\ x_1 & y_1 & z_1 & 1 \\ x_2 & y_2 & z_2 & 1 \\ x_3 & y_3 & z_3 & 1 \end{vmatrix} = 0$$

6. Determinants and lines Show that the lines

$$x = a_1s + b_1, y = a_2s + b_2, z = a_3s + b_3, -\infty < s < \infty$$

and

$$x = c_1 t + d_1, y = c_2 t + d_2, z = c_3 t + d_3, -\infty < t < \infty$$

intersect or are parallel if and only if

$$\begin{vmatrix} a_1 & c_1 & b_1 - d_1 \\ a_2 & c_2 & b_2 - d_2 \\ a_3 & c_3 & b_3 - d_3 \end{vmatrix} = 0$$

- **7. Parallelogram** The accompanying figure shows parallelogram *ABCD* and the midpoint *P* of diagonal *BD*.
  - **a.** Express  $\overrightarrow{BD}$  in terms of  $\overrightarrow{AB}$  and  $\overrightarrow{AD}$ .
  - **b.** Express  $\overrightarrow{AP}$  in terms of  $\overrightarrow{AB}$  and  $\overrightarrow{AD}$ .
  - **c.** Prove that *P* is also the midpoint of diagonal *AC*.



8. In the figure here, *D* is the midpoint of side *AB* of triangle *ABC*, and *E* is one-third of the way between *C* and *B*. Use vectors to prove that *F* is the midpoint of line segment *CD*.



**9.** Use vectors to show that the distance from  $P_1(x_1, y_1)$  to the line ax + by = c is

$$d = \frac{|ax_1 + by_1 - c|}{\sqrt{a^2 + b^2}}$$

**10. a.** Use vectors to show that the distance from  $P_1(x_1, y_1, z_1)$  to the plane Ax + By + Cz = D is

$$d = \frac{|Ax_1 + By_1 + Cz_1 - D|}{\sqrt{A^2 + B^2 + C^2}}$$

- **b.** Find an equation for the sphere that is tangent to the planes x + y + z = 3 and x + y + z = 9 if the planes 2x y = 0 and 3x z = 0 pass through the center of the sphere.
- **11. a.** Show that the distance between the parallel planes  $Ax + By + Cz = D_1$  and  $Ax + By + Cz = D_2$  is

$$d = \frac{|D_1 - D_2|}{|A\mathbf{i} + B\mathbf{j} + C\mathbf{k}|}.$$

- **b.** Find the distance between the planes 2x + 3y z = 6 and 2x + 3y z = 12.
- c. Find an equation for the plane parallel to the plane 2x y + 2z = -4 if the point (3, 2, -1) is equidistant from the two planes.
- **d.** Write equations for the planes that lie parallel to and 5 units away from the plane x 2y + z = 3.
- 12. Prove that four points A, B, C, and D are coplanar (lie in a common plane) if and only if  $\overrightarrow{AD} \cdot (\overrightarrow{AB} \times \overrightarrow{BC}) = 0$ .
- 13. The projection of a vector on a plane Let P be a plane in space and let v be a vector. The vector projection of v onto the plane P, proj<sub>P</sub>v, can be defined informally as follows. Suppose the sun is shining so that its rays are normal to the plane P. Then proj<sub>P</sub>v is the "shadow" of v onto P. If P is the plane x + 2y + 6z = 6 and v = i + j + k, find proj<sub>P</sub>v.
- 14. The accompanying figure shows nonzero vectors  $\mathbf{v}$ ,  $\mathbf{w}$ , and  $\mathbf{z}$ , with  $\mathbf{z}$  orthogonal to the line *L*, and  $\mathbf{v}$  and  $\mathbf{w}$  making equal angles  $\beta$  with *L*. Assuming  $|\mathbf{v}| = |\mathbf{w}|$ , find  $\mathbf{w}$  in terms of  $\mathbf{v}$  and  $\mathbf{z}$ .



15. Triple vector products The *triple vector products*  $(\mathbf{u} \times \mathbf{v}) \times \mathbf{w}$  and  $\mathbf{u} \times (\mathbf{v} \times \mathbf{w})$  are usually not equal, although the formulas for evaluating them from components are similar:

$$(\mathbf{u} \times \mathbf{v}) \times \mathbf{w} = (\mathbf{u} \cdot \mathbf{w})\mathbf{v} - (\mathbf{v} \cdot \mathbf{w})\mathbf{u}.$$
$$\mathbf{u} \times (\mathbf{v} \times \mathbf{w}) = (\mathbf{u} \cdot \mathbf{w})\mathbf{v} - (\mathbf{u} \cdot \mathbf{v})\mathbf{w}.$$

Verify each formula for the following vectors by evaluating its two sides and comparing the results.

|    | u                                       | V  | W  |
|----|---|--|--|
| a. | 2 <b>i</b>                              | 2 <b>j</b>                               | 2 <b>k</b>                               |
| b. | $\mathbf{i} - \mathbf{j} + \mathbf{k}$  | $2\mathbf{i} + \mathbf{j} - 2\mathbf{k}$ | $-\mathbf{i} + 2\mathbf{j} - \mathbf{k}$ |
| c. | 2i + j                                  | $2\mathbf{i} - \mathbf{j} + \mathbf{k}$  | $\mathbf{i} + 2\mathbf{k}$               |
| d. | $\mathbf{i} + \mathbf{j} - 2\mathbf{k}$ | -i - k                                   | 2i + 4j - 2k                             |

**16.** Cross and dot products Show that if **u**, **v**, **w**, and **r** are any vectors, then

a. 
$$\mathbf{u} \times (\mathbf{v} \times \mathbf{w}) + \mathbf{v} \times (\mathbf{w} \times \mathbf{u}) + \mathbf{w} \times (\mathbf{u} \times \mathbf{v}) = \mathbf{0}$$
  
b.  $\mathbf{u} \times \mathbf{v} = (\mathbf{u} \cdot \mathbf{v} \times \mathbf{i})\mathbf{i} + (\mathbf{u} \cdot \mathbf{v} \times \mathbf{j})\mathbf{j} + (\mathbf{u} \cdot \mathbf{v} \times \mathbf{k})\mathbf{k}$   
c.  $(\mathbf{u} \times \mathbf{v}) \cdot (\mathbf{w} \times \mathbf{r}) = \begin{vmatrix} \mathbf{u} \cdot \mathbf{w} & \mathbf{v} \cdot \mathbf{w} \\ \mathbf{u} \cdot \mathbf{r} & \mathbf{v} \cdot \mathbf{r} \end{vmatrix}$ .

17. Cross and dot products Prove or disprove the formula

 $\mathbf{u} \times (\mathbf{u} \times (\mathbf{u} \times \mathbf{v})) \cdot \mathbf{w} = -|\mathbf{u}|^2 \mathbf{u} \cdot \mathbf{v} \times \mathbf{w}.$ 

**18.** By forming the cross product of two appropriate vectors, derive the trigonometric identity

$$\sin (A - B) = \sin A \cos B - \cos A \sin B.$$

**19.** Use vectors to prove that

$$(a^{2} + b^{2})(c^{2} + d^{2}) \ge (ac + bd)^{2}$$

for any four numbers a, b, c, and d. (*Hint:* Let  $\mathbf{u} = a\mathbf{i} + b\mathbf{j}$  and  $\mathbf{v} = c\mathbf{i} + d\mathbf{j}$ .)

- 20. Suppose that vectors u and v are not parallel and that u = w + r, where w is parallel to v and r is orthogonal to v. Express w and r in terms of u and v.
- **21.** Show that  $|\mathbf{u} + \mathbf{v}| \le |\mathbf{u}| + |\mathbf{v}|$  for any vectors  $\mathbf{u}$  and  $\mathbf{v}$ .
- 22. Show that  $\mathbf{w} = |\mathbf{v}|\mathbf{u} + |\mathbf{u}|\mathbf{v}$  bisects the angle between  $\mathbf{u}$  and  $\mathbf{v}$ .
- **23.** Show that  $|\mathbf{v}|\mathbf{u} + |\mathbf{u}|\mathbf{v}$  and  $|\mathbf{v}|\mathbf{u} |\mathbf{u}|\mathbf{v}$  are orthogonal.
- **24.** Dot multiplication is positive definite Show that dot multiplication of vectors is *positive definite*; that is, show that  $\mathbf{u} \cdot \mathbf{u} \ge 0$  for every vector  $\mathbf{u}$  and that  $\mathbf{u} \cdot \mathbf{u} = 0$  if and only if  $\mathbf{u} = \mathbf{0}$ .
- **25.** Point masses and gravitation In physics, the law of gravitation says that if P and Q are (point) masses with mass M and m, respectively, then P is attracted to Q by the force

$$\mathbf{F}=\frac{GMm\mathbf{r}}{|\mathbf{r}|^3},$$

where **r** is the vector from *P* to *Q* and *G* is the universal gravitational constant. Moreover, if  $Q_1, \ldots, Q_k$  are (point) masses with mass  $m_1, \ldots, m_k$ , respectively, then the force on *P* due to all the  $Q_i$ 's is

$$\mathbf{F} = \sum_{i=1}^{k} \frac{GMm_i}{|\mathbf{r}_i|^3} \mathbf{r}_i,$$

where  $\mathbf{r}_i$  is the vector from *P* to  $Q_i$ .



- **a.** Let point *P* with mass *M* be located at the point (0, d), d > 0, in the coordinate plane. For i = -n, -n + 1, ..., -1, 0, 1, ..., n, let  $Q_i$  be located at the point (id, 0) and have mass *mi*. Find the magnitude of the gravitational force on *P* due to all the  $Q_i$ 's.
- **b.** Is the limit as  $n \to \infty$  of the magnitude of the force on *P* finite? Why, or why not?
- **26. Relativistic sums** Einstein's special theory of relativity roughly says that with respect to a reference frame (coordinate system) no material object can travel as fast as *c*, the speed of light. So, if  $\vec{x}$  and  $\vec{y}$  are two velocities such that  $|\vec{x}| < c$  and  $|\vec{y}| < c$ , then the *relativistic sum*  $\vec{x} \oplus \vec{y}$  of  $\vec{x}$  and  $\vec{y}$  must have length less than *c*. Einstein's special theory of relativity says that

$$\vec{x} \oplus \vec{y} = \frac{\vec{x} + \vec{y}}{1 + \frac{\vec{x} \cdot \vec{y}}{c^2}} + \frac{1}{c^2} \cdot \frac{\gamma_x}{\gamma_x + 1} \cdot \frac{\vec{x} \times (\vec{x} \times \vec{y})}{1 + \frac{\vec{x} \cdot \vec{y}}{c^2}}$$

where

$$\gamma_x = \frac{1}{\sqrt{1 - \frac{\vec{x} \cdot \vec{x}}{c^2}}}.$$

It can be shown that if  $|\vec{x}| < c$  and  $|\vec{y}| < c$ , then  $|\vec{x} \oplus \vec{y}| < c$ . This exercise deals with two special cases.

- **a.** Prove that if  $\vec{x}$  and  $\vec{y}$  are orthogonal,  $|\vec{x}| < c$ ,  $|\vec{y}| < c$ , then  $|\vec{x} \oplus \vec{y}| < c$ .
- **b.** Prove that if  $\vec{x}$  and  $\vec{y}$  are parallel,  $|\vec{x}| < c$ ,  $|\vec{y}| < c$ , then  $|\vec{x} \oplus \vec{y}| < c$ .
- **c.** Compute  $\lim_{c\to\infty} \vec{x} \oplus \vec{y}$ .