## **EXERCISES 4.7**

## **Root-Finding**

- 1. Use Newton's method to estimate the solutions of the equation  $x^2 + x 1 = 0$ . Start with  $x_0 = -1$  for the left-hand solution and with  $x_0 = 1$  for the solution on the right. Then, in each case, find  $x_2$ .
- **2.** Use Newton's method to estimate the one real solution of  $x^3 + 3x + 1 = 0$ . Start with  $x_0 = 0$  and then find  $x_2$ .
- **3.** Use Newton's method to estimate the two zeros of the function  $f(x) = x^4 + x 3$ . Start with  $x_0 = -1$  for the left-hand zero and with  $x_0 = 1$  for the zero on the right. Then, in each case, find  $x_2$ .
- **4.** Use Newton's method to estimate the two zeros of the function  $f(x) = 2x x^2 + 1$ . Start with  $x_0 = 0$  for the left-hand zero and with  $x_0 = 2$  for the zero on the right. Then, in each case, find  $x_2$ .
- 5. Use Newton's method to find the positive fourth root of 2 by solving the equation  $x^4 2 = 0$ . Start with  $x_0 = 1$  and find  $x_2$ .
- 6. Use Newton's method to find the negative fourth root of 2 by solving the equation  $x^4 2 = 0$ . Start with  $x_0 = -1$  and find  $x_2$ .

## Theory, Examples, and Applications

- 7. Guessing a root Suppose that your first guess is lucky, in the sense that  $x_0$  is a root of f(x) = 0. Assuming that  $f'(x_0)$  is defined and not 0, what happens to  $x_1$  and later approximations?
- 8. Estimating pi You plan to estimate  $\pi/2$  to five decimal places by using Newton's method to solve the equation  $\cos x = 0$ . Does it matter what your starting value is? Give reasons for your answer.
- **9.** Oscillation Show that if h > 0, applying Newton's method to

$$f(x) = \begin{cases} \sqrt{x}, & x \ge 0\\ \sqrt{-x}, & x < 0 \end{cases}$$

leads to  $x_1 = -h$  if  $x_0 = h$  and to  $x_1 = h$  if  $x_0 = -h$ . Draw a picture that shows what is going on.

- 10. Approximations that get worse and worse Apply Newton's method to  $f(x) = x^{1/3}$  with  $x_0 = 1$  and calculate  $x_1, x_2, x_3$ , and  $x_4$ . Find a formula for  $|x_n|$ . What happens to  $|x_n|$  as  $n \to \infty$ ? Draw a picture that shows what is going on.
- **11.** Explain why the following four statements ask for the same information:
  - i) Find the roots of  $f(x) = x^3 3x 1$ .
  - ii) Find the x-coordinates of the intersections of the curve  $y = x^3$  with the line y = 3x + 1.

- iii) Find the *x*-coordinates of the points where the curve  $y = x^3 3x$  crosses the horizontal line y = 1.
- iv) Find the values of x where the derivative of  $g(x) = (1/4)x^4 (3/2)x^2 x + 5$  equals zero.
- 12. Locating a planet To calculate a planet's space coordinates, we have to solve equations like  $x = 1 + 0.5 \sin x$ . Graphing the function  $f(x) = x 1 0.5 \sin x$  suggests that the function has a root near x = 1.5. Use one application of Newton's method to improve this estimate. That is, start with  $x_0 = 1.5$  and find  $x_1$ . (The value of the root is 1.49870 to five decimal places.) Remember to use radians.
- **T** 13. A program for using Newton's method on a grapher Let  $f(x) = x^3 + 3x + 1$ . Here is a home screen program to perform the computations in Newton's method.
  - **a.** Let  $y_0 = f(x)$  and  $y_1 = \text{NDER } f(x)$ .
  - **b.** Store  $x_0 = -0.3$  into *x*.
  - **c.** Then store  $x (y_0/y_1)$  into x and press the Enter key over and over. Watch as the numbers converge to the zero of f.
  - **d.** Use different values for  $x_0$  and repeat steps (b) and (c).
  - e. Write your own equation and use this approach to solve it using Newton's method. Compare your answer with the answer given by the built-in feature of your calculator that gives zeros of functions.
- **T 14.** (*Continuation of Exercise 11.*)
  - **a.** Use Newton's method to find the two negative zeros of  $f(x) = x^3 3x 1$  to five decimal places.
  - **b.** Graph  $f(x) = x^3 3x 1$  for  $-2 \le x \le 2.5$ . Use the Zoom and Trace features to estimate the zeros of f to five decimal places.
  - **c.** Graph  $g(x) = 0.25x^4 1.5x^2 x + 5$ . Use the Zoom and Trace features with appropriate rescaling to find, to five decimal places, the values of x where the graph has horizontal tangents.
- **T** 15. Intersecting curves The curve  $y = \tan x$  crosses the line y = 2x between x = 0 and  $x = \pi/2$ . Use Newton's method to find where.
- **T** 16. Real solutions of a quartic Use Newton's method to find the two real solutions of the equation  $x^4 2x^3 x^2 2x + 2 = 0$ .
- **T** 17. a. How many solutions does the equation  $\sin 3x = 0.99 x^2$  have?
  - **b.** Use Newton's method to find them.

## **T** 18. Intersection of curves

- **a.** Does  $\cos 3x$  ever equal x? Give reasons for your answer.
- b. Use Newton's method to find where.
- **T** 19. Find the four real zeros of the function  $f(x) = 2x^4 4x^2 + 1$ .
- **T** 20. Estimating pi Estimate  $\pi$  to as many decimal places as your calculator will display by using Newton's method to solve the equation  $\tan x = 0$  with  $x_0 = 3$ .
  - **21.** At what values(s) of x does  $\cos x = 2x$ ?
  - **22.** At what value(s) of x does  $\cos x = -x$ ?
  - **23.** Use the Intermediate Value Theorem from Section 2.6 to show that  $f(x) = x^3 + 2x 4$  has a root between x = 1 and x = 2. Then find the root to five decimal places.
  - **24.** Factoring a quartic Find the approximate values of  $r_1$  through  $r_4$  in the factorization

$$8x^{4} - 14x^{3} - 9x^{2} + 11x - 1 = 8(x - r_{1})(x - r_{2})(x - r_{3})(x - r_{4}).$$



**T** 25. Converging to different zeros Use Newton's method to find the zeros of  $f(x) = 4x^4 - 4x^2$  using the given starting values (Figure 4.52).

**a.** 
$$x_0 = -2$$
 and  $x_0 = -0.8$ , lying in  $\left(-\infty, -\sqrt{2/2}\right)$   
**b.**  $x_0 = -0.5$  and  $x_0 = 0.25$ , lying in  $\left(-\sqrt{21/7}, \sqrt{21/7}\right)$   
**c.**  $x_0 = 0.8$  and  $x_0 = 2$ , lying in  $\left(\sqrt{2}/2, \infty\right)$   
**d.**  $x_0 = -\sqrt{21/7}$  and  $x_0 = \sqrt{21/7}$ 

**26.** The sonobuoy problem In submarine location problems, it is often necessary to find a submarine's closest point of approach (CPA) to a sonobuoy (sound detector) in the water. Suppose that the submarine travels on the parabolic path  $y = x^2$  and that the buoy is located at the point (2, -1/2).



- **a.** Show that the value of *x* that minimizes the distance between the submarine and the buoy is a solution of the equation  $x = 1/(x^2 + 1)$ .
- **b.** Solve the equation  $x = 1/(x^2 + 1)$  with Newton's method.
- 27. Curves that are nearly flat at the root Some curves are so flat that, in practice, Newton's method stops too far from the root to give a useful estimate. Try Newton's method on  $f(x) = (x 1)^{40}$  with a starting value of  $x_0 = 2$  to see how close your machine comes to the root x = 1.



- 28. Finding a root different from the one sought All three roots of  $f(x) = 4x^4 4x^2$  can be found by starting Newton's method near  $x = \sqrt{21/7}$ . Try it. (See Figure 4.52.)
- **29. Finding an ion concentration** While trying to find the acidity of a saturated solution of magnesium hydroxide in hydrochloric acid, you derive the equation

$$\frac{3.64 \times 10^{-11}}{[\text{H}_3\text{O}^+]^2} = [\text{H}_3\text{O}^+] + 3.6 \times 10^{-4}$$

for the hydronium ion concentration  $[H_3O^+]$ . To find the value of  $[H_3O^+]$ , you set  $x = 10^4[H_3O^+]$  and convert the equation to

$$x^3 + 3.6x^2 - 36.4 = 0$$

You then solve this by Newton's method. What do you get for *x*? (Make it good to two decimal places.) For  $[H_3O^+]$ ?

**T** 30. Complex roots If you have a computer or a calculator that can be programmed to do complex-number arithmetic, experiment with Newton's method to solve the equation  $z^6 - 1 = 0$ . The recursion relation to use is

$$z_{n+1} = z_n - \frac{z_n^6 - 1}{6z_n^5}$$
 or  $z_{n+1} = \frac{5}{6}z_n + \frac{1}{6z_n^5}$ 

Try these starting values (among others): 2, *i*,  $\sqrt{3} + i$ .