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SYSTEMS DESIGN

Civil engineering is that field of engineering concerned with planning, design and construction of natural resource development, regional and local water supply and storm water facilities, waste management facilities, transportation facilities, tunnels, buildings, bridges, and other structures for the needs of people. Persons who are qualified by education and experience and who meet state requirements for practicing the profession of civil engineering are called civil engineers.

1.1 Performance Criteria for Civil Engineers

As professionals, civil engineers should conform to the following canons as they perform their duties:

1. Hold paramount the safety, health, and welfare of the public. (Welfare of the public implies a commitment to sustainable development which is meeting the current needs and goals of the project while protecting the natural resource base for future generations.)
 2. Act for every employer or client as faithful agents or trustees and avoid conflict of interest.
 3. Apply to the fullest extent their knowledge and skill to every client's project.
 4. Maintain life-long learning, always willing to participate in the professional exchange of ideas and technical information.
 5. Perform services only in areas of competence; in other areas, engineers may engage or collaborate with qualified associates, consultants, or employees for performing assignments.
- Accordingly, civil engineering projects should be planned, designed, and constructed to satisfy the following criteria:
1. They should serve the purposes specified by the owner or client.
 2. They should be constructable by known techniques and with available labor and equipment within a time acceptable to the owner or client.
 3. They should be capable of withstanding the elements and normal usage for a reasonable period of time.
 4. Projects when completed should be optimum—lowest cost for the purposes intended or the best for the money spent—as required by the owner or client. Construction cost should not exceed the client's construction budget, and operation, maintenance, and repair, when properly executed, should not be excessively costly.
 5. Projects should be designed and constructed to meet pertinent legal requirements, conform with generally accepted engineering standards, and avoid endangering the health and safety of construction workers, operators of the projects, and the general public.
 6. Projects should be designed to meet the goals of sustainable development which are meeting project needs while conserving and protecting environmental quality and the natural resource base for future generations.

*Revised and updated from "System Design" by Frederick S. Merritt.

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7. Projects, when properly operated, should be energy efficient.
8. To the extent possible, projects should display aesthetic qualities.

The ultimate objective of design is to provide, in precise, concise, easy-to-comprehend form, all the information necessary for construction of the project. Traditionally, designers provide this information in drawings or plans that show what is to be constructed and in specifications that describe materials and equipment to be incorporated into the project. Designers usually also prepare, with legal assistance, a construction contract between the client and a general contractor or two or more prime contractors. In addition, designers generally observe or inspect construction of the project. This should be done not only to help the client ensure that the project is constructed in accordance with plans and specifications but to obtain information that will be useful for designing future projects.

1.2 Systems

Systems design of a project comprises a rational, orderly series of steps that leads to the best decision for a given set of conditions (Art. 1.9). The procedure requires:

Analysis of a project as a system

Synthesis, or selection of components to form a system that meets specific objectives

Appraisal of system performance, including comparisons with alternative systems

Feedback to analysis and synthesis of information obtained in system evaluation, to improve the design

The prime advantage of the procedure is that, through comparisons of alternatives and data feedback to the design process, system design converges on an optimum, or best, system for the given conditions. Another advantage is that the procedure enables designers to clarify the requirements for the project being designed. Still another advantage is that the procedure provides a common basis of understanding and promotes cooperation between the specialists in various aspects of project design.

For a project to be treated as a system, as required in systems design, it is necessary to know what a system is and what its basic characteristics are:

A system is an assemblage formed to satisfy specific objectives and subject to constraints or restrictions and consisting of two or more components that are interrelated and compatible, each component being essential to the required performance of the system.

Because the components are required to be interrelated, the operation, or even the mere existence, of one component affects in some way the performance of other components. Also, the required performance of the system as a whole and the constraints on the system impose restrictions on each component.

Examples of civil engineering systems include buildings, highways, bridges, airports, railroads, tunnels, water supply to meet human needs, and wastewater collection, treatment, and disposal.

A building is a system because it is an assemblage constructed to serve specific purposes, such as shelter for human activities or enclosure of stored materials. It is subject to such restrictions as building code limitations on height and floor area. Constraints include ability to withstand loads from human activities and from natural forces like wind and earthquakes. The assemblage generally consists of a roof, floors, walls, doors, windows, structural framing for supporting the other components, and means for heating, ventilating, and cooling the interior.

A highway or a railroad is a system constructed for the specific purpose of providing a suitable surface, or road, for movement of vehicles. The restrictions are imposed by the terrain to be traversed by the highway or railroad, vehicle characteristics, and volume of traffic. A highway is used primarily by rubber-tired vehicles whose velocity and direction of travel are controlled by human drivers. A railroad is used by vehicles equipped with steel wheels designed to ride on rails that control direction of travel, while velocity is controlled directly by a human driver or indirectly by remote controls. Both highway and railroad assemblages consist of a right-of-way and road between points to be served, entrances and exits for vehicles, traffic-control devices, safety devices, bridges, tunnels, stations for refueling and servicing vehicles, stations for embarking or disembarking passengers or loading or unloading freight, and convenience stations for drivers and passengers.

A tunnel is an underground system and a bridge is an aboveground system constructed for the specific purpose of providing passage for pedestrians, vehicles, pipes, cables, or conveyors past obstructions. A tunnel is subject to such restrictions as exclusion of earth, rock, and unwanted water from the passageway, whereas a bridge must carry the passageway at required distances above obstructions. A tunnel assemblage consists primarily of the passageway and supports or lining for housing the passageway. The assemblage may also include drainage, ventilation, and lighting provisions. A bridge assemblage consists primarily of the passageway, structural framing for supporting it, and piers and abutments for holding the other components at suitable heights above the obstructions.

Water supply is a system with the specific purpose of providing water to meet human needs. The restrictions on the system are generally criteria for quantity and quality of water. The assemblage usually consists of a water source; means for extracting water in desired quantities from the source and conveying it to points where it is needed; a plant for treating the water to meet quality criteria; pipes with diameters adequate for passing the desired quantities without excessive loss of pressure; valves; reservoirs; dams; and fixtures and other devices for flow control at points of use.

Sewage collection, treatment, and disposal is a system with the specific purpose of removing wastewater from points where it is created and discharging the wastes in such condition and in such locations that human health and welfare are not endangered and there is little or no adverse effect on the environment. The restrictions on the system generally are quantity and characteristics of the wastes, quantity of water needed for conveyance of the wastes, and criteria for the products to be discharged from the system. The assemblage consists of fixtures or other means for collecting wastes at the source and removing them with water; means for conveying the wastewater to a treatment plant and then transporting the treated products to points of disposal or reuse; the treatment plant where the wastes are removed or rendered innocuous; means for safe disposal or reuse of the treated wastes and water; pipes; valves; and various devices for flow control.

Note that in all the preceding examples the system consists of two or more interrelated, compatible components. Every component is

essential to the required performance of the system. Also, every component affects the performance of at least one other component, and the required performance of the whole system imposes restrictions on every component.

Subsystems ■ A group of components of a system may also be a system called a subsystem. It too may be designed as a system, but its goal must be to assist the system of which it is a component to meet the system objectives. Similarly, a group of components of a subsystem may also be a system called a subsubsystem.

For brevity, a project's major subsystems often are referred to as systems. For example, in a building, such major subsystems as structural framing, walls, or plumbing are called systems. Their components that meet the definition of a system are referred to as subsystems. For instance, plumbing consists of water-supply, wastewater, and gas-supply subsystems. The wastewater subsystem in turn includes various fixtures for collecting and discharging wastewater; soil and waste pipes; pipe supports; traps; drains; sewers; and vents. In a complex system, such as a building, subsystems and other components may be combined in various ways to form different systems.

1.3 Systems Analysis

In systems analysis, a system is resolved into its basic components. Subsystems are determined, and then the system is investigated to determine the nature, interaction, and performance of the system as a whole. The investigation should answer such questions as:

What does each component (or subsystem) do?

What does the component do it to?

How does the component serve its function?

What else does the component do?

Why does the component do the things it does?

What must the component really do?

Can the component be eliminated because it is not essential or because another component can assume its tasks?

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1.4 Goals, Objectives, and Criteria

Before design of a system can commence, the designer should establish the owner's goals for the system. These goals state what the system is to accomplish, how it will affect the environment and other systems, and how other systems and the environment will affect the project. Goals should be generalized but brief statements, encompassing all the design objectives. They should be sufficiently specific, however, to guide generation of initial and alternative designs and control selection of the best alternative.

A simple example of a goal is: Design a branch post-office building with 100 employees that is to be constructed on a site owned by the client. The building should harmonize with neighboring structures. Design must be completed within 120 days and construction within 1 year. Construction cost is not to exceed \$1,250,000.

The goals for a systems design applied to a subsystem serve the same purpose as for a system. They indicate the required function of the subsystem and how it affects and is affected by other systems.

Objectives ■ With the goals known, the designers can define the system objectives. These objectives are similar to goals but supply in detail the requirements that the system must satisfy to attain the goals.

When listing objectives, the designers may start with broad generalizations that they will later develop at more detailed levels to guide design of the system. Certain objectives, such as minimization of initial costs, life-cycle costs, or construction time, should be listed. Other objectives that apply to the design of almost every similar project, such as the health, safety, and welfare objectives of building codes, zoning, and Occupational Safety and Health Administration regulations, are too numerous to list and may be adopted by reference. Objectives that are listed should be sufficiently specific to guide planning of the project and selection of components with specific characteristics. Also, some objectives should specify the degree of control needed for operation of systems provided to meet the other objectives.

Criteria ■ At least one criterion must be associated with each objective. The criterion is a

range of values within which the performance of the system must lie for the objective to be met. The criterion should be capable of serving as a guide in evaluation of alternative systems. For example, for fire resistance of a building wall, the criterion might be 2-h fire rating.

Weights ■ In addition to establishing criteria, the designers should weight the objectives in accordance with the relative importance of the objectives to the client (see also Art. 1.10). These weights also should serve as guides in comparisons of alternatives.

1.5 Constraints and Standards

Besides establishing goals and objectives for a system at the start of design, the designers should also define constraints on the system. Constraints are restrictions on the values of design variables that represent properties of the system and that are controllable by the designers.

Designers are seldom completely free to choose any values desired for properties of a system component. One reason is that a component with a desired property may not be readily available, for instance, a 9-in-long brick. Another reason is that there usually are various restrictions, which may be legal, such as building or zoning code requirements, or economic, physical, chemical, temporal, psychological, sociological, or esthetic. Such restrictions may fix the values of the component properties or establish a range in which they must lie.

Standards ■ At least one standard must be associated with each constraint. A standard is a value or range of values governing a property of the system. The standard specifying a fixed value may be a minimum or maximum value.

For example, a designer may be seeking to determine the thickness of a load-bearing concrete masonry wall. The governing building code may state that the wall, based on wind load requirements and the height of the wall, shall be no less than 8 in thick. This requirement is a minimum standard. The designer may then select a wall thickness of 8 in or more. The requirements of other adjoining systems, however, indicate that for the wall to be compatible, wall thickness may not exceed 16 in. This is a maximum standard. Bricks, however, may be

available only in nominal widths of 4 in. Hence, the constraints limit the values of the controllable variable, in this case wall thickness, to 8, 12, or 16 in.

1.6 Construction Costs

Construction cost of a project usually is a dominant design concern. One reason is that if construction cost exceeds the owner's or client's construction budget, the project may be canceled. Another reason is that some costs, such as interest on the investment, which occur after completion of the project often are proportional to the initial cost. Hence, owners usually try to keep that cost low. Designing a project to minimize construction cost, however, may not be in the owner's best interests. There are many other costs the owner incurs during the anticipated life of the project that should be taken into account.

For example, after a project has been completed, the owner incurs operation and maintenance costs. Such costs are a consequence of decisions made during project design. Often, postconstruction costs are permitted to be high so that initial costs can be kept within the owner's construction budget; otherwise, the project will not be built.

Life-cycle cost is the sum of initial, operating, and maintenance costs. Ideally, life-cycle cost should be minimized, rather than initial or construction cost, because this enables the owner to receive the greatest return on the investment in the project.

Nevertheless, a client usually establishes a construction budget independent of life-cycle cost. This often is necessary because the client does not have adequate capital for an optimum project and places too low a limit on construction cost. The client hopes to have sufficient capital later to pay for the higher operating and maintenance costs or for replacement of undesirable, inefficient components. Sometimes, the client establishes a low construction budget because the goal is a quick profit on early sale of the project, in which case the client has little or no concern with the project's future high operating and maintenance costs. For these reasons, construction cost frequently is a dominant concern in design.

1.7 Models

For convenience in evaluating the performance of a system and for comparison with alternative

designs, designers may represent the system by a model that enables them to analyze the system and evaluate its performance. The model should be simple, consistent with the role for which it is selected, for practical reasons. The cost of formulating and using the model should be negligible compared with the cost of assembling and testing the actual system.

For every input to a system, there must be a known, corresponding input to the model such that the model's responses (output) to that input are determinable and correspond to the system's responses to its input. The correlation may be approximate but nevertheless should be close enough to serve the purposes for which the model is to be used. For example, for cost estimates during the conceptual phase of design, a cost model may be used that yields only reasonable guesses of construction costs. The cost model used in the contract documents phase, however, should be accurate.

Models may be classified as iconic, symbolic, or analog. The iconic type may be the actual system or a part of it or merely bear a physical resemblance to the actual system. The iconic model is often used for physical tests of a system's performance, such as load or wind-tunnel tests or adjustment of controls for air or water flow in the actual system.

Symbolic models represent by symbols a system's input and output and are usually amenable to mathematical analysis of a system. They enable relationships to be generally, yet compactly, expressed, are less costly to develop and use than other types of models, and are easy to manipulate.

Analog models are real systems but with physical properties different from those of the actual system. Examples include dial watches for measuring time, thermometers for measuring temperature (heat changes), dial gauges for measuring small movements, flow of electric current for measuring heat flow through a metal plate, and soap membranes for measuring torsion in an elastic shaft.

Variables representing a system's input and properties may be considered independent variables, of two types:

1. Variables that the designers can control:
 x_1, x_2, x_3, \dots
2. Variables that are uncontrollable: y_1, y_2, y_3, \dots

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Variables representing system output, or performance, may be considered dependent variables: z_1, z_2, z_3, \dots . These variables are functions of the independent variables. The functions also contain parameters, whose values can be adjusted to calibrate the model to the behavior of the actual system.

Cost Models ■ As an example of the use of models in systems design, consider the following cost models:

$$C = Ap \quad (1.1)$$

where C = construction cost of project

A = convenient parameter for a project, such as floor area (square feet) in a building, length (miles) of a highway, population (persons) served by a water-supply or sewage system

p = unit construction cost, dollars per unit (square feet, miles, persons)

This is a symbolic model applicable only in the early stages of design when systems and subsystems are specified only in general form. Both A and p are estimated, usually on the basis of past experience with similar systems.

$$C = \sum A_i p_i \quad (1.2)$$

where A_i = convenient unit of measurement for i th system

p_i = cost per unit for i th system

This symbolic model is suitable for estimating project construction cost in preliminary design stages after types of major systems have been selected. Equation (1.2) gives the cost as the sum of the cost of the major systems, to which should be added the estimated costs of other systems and contractor's overhead and profit.

$$C = \sum A_j p_j \quad (1.3)$$

where A_j = convenient unit of measurement for j th subsystem

p_j = cost per unit for j th subsystem

This symbolic model may be used in the design development phase and later after components of the major systems have been selected and greater accuracy of the cost estimate is feasible. Equation (1.3) gives the construction cost as the sum of the

costs of all the subsystems, to which should be added contractor's overhead and profit.

For more information on cost estimating, see Art. 4.7.

1.8 Optimization

The objective of systems design is to select the best system for a given set of conditions; this process is known as optimization. When more than one property of the system is to be optimized or when there is a single characteristic to be optimized but it is nonquantifiable, an optimum solution may or may not exist. If it does exist, it may have to be found by trial and error with a model or by methods such as those described in Art. 1.10.

When one characteristic, such as construction cost, of a system is to be optimized, the criterion may be expressed as

$$\text{Optimize } z_r = f_r(x_1, x_2, x_3, \dots, y_1, y_2, y_3, \dots) \quad (1.4)$$

where z_r = dependent variable to be maximized or minimized

x = controllable variable, identified by subscript

y = uncontrollable variable, identified by subscript

f_r = objective function

Generally, however, there are restrictions on the values of the independent variables. These restrictions may be expressed as

$$\begin{aligned} f_1(x_1, x_2, x_3, \dots, y_1, y_2, y_3, \dots) &\geq 0 \\ f_2(x_1, x_2, x_3, \dots, y_1, y_2, y_3, \dots) &\geq 0 \\ f_n(x_1, x_2, x_3, \dots, y_1, y_2, y_3, \dots) &\geq 0 \end{aligned} \quad (1.5)$$

Simultaneous solution of Eqs. (1.4) and (1.5) yields the optimum values of the variables. The solution may be obtained by use of such techniques as calculus, linear programming, or dynamic programming, depending on the nature of the variables and the characteristics of the equations.

Direct application of Eqs. (1.4) and (1.5) to a whole civil engineering project, its systems and its larger subsystems, usually is impractical because of the large number of variables and the complexity of their relationships. Hence, optimization generally

has to be attained differently, usually by such methods as suboptimization or simulation.

Simulation ■ Systems with large numbers of variables may sometimes be optimized by a process called simulation, which involves trial and error with the actual system or a model. In simulation, the properties of the system or model are adjusted with a specific input or range of inputs to the system, and outputs or performance are measured until an optimum result is obtained.

When the variables are quantifiable and models are used, the solution usually can be expedited by use of computers. The actual system may be used when it is available and accessible, and changes in it will have little or no effect on construction costs. For example, after installation of air ducts in a building, an air conditioning system may be operated for a variety of conditions to determine the optimum damper position for control of air flow for each condition.

Suboptimization ■ This is a trial-and-error process in which designers try to optimize a system by first optimizing its subsystems. Suboptimization is suitable when components influence each other in series.

Consider, for example, a structural system for a building consisting only of roof, columns, and footings. The roof has a known load (input), exclusive of its own weight. Design of the roof affects the columns and footings because its output equals the loads on the columns. Design of the columns affects only the footings because the column output equals the loads on the footings. Design of the footings, however, has no effect on any of the other structural components. Therefore, the structural components are in series, and they may be designed by suboptimization to obtain the minimum construction cost or least weight of the system.

Suboptimization of the system may be achieved by first optimizing the footings, for example, designing the lowest-cost footings. Next, the design of both the columns and the footings should be optimized. (Optimization of the columns alone will not yield an optimum structural system because of the effect of the column weight on the footings.) Finally, roof, columns, and footings together should be optimized. (Optimization of the roof alone will not yield an optimum structural

system because of the effect of its weight on columns and footings. A low-cost roof may be very heavy, requiring costly columns and footings. Cost of a lightweight roof, however, may be so high as to offset any savings from less expensive columns and footings. An alternative roof may provide optimum results.)

1.9 Systems Design Procedure

Article 1.2 defines systems and explains that systems design comprises a rational, orderly series of steps which leads to the best decision for a given set of conditions. Article 1.2 also lists the basic components of the procedure as analysis, synthesis, appraisal, and feedback. Following is a more formal definition:

Systems design is the application of the scientific method to selection and assembly of components to form the optimum system to attain specified goals and objectives while subject to given constraints or restrictions.

The **scientific method**, which is incorporated into the definitions of value engineering and systems design, consists of the following steps:

1. Collecting data and observations of natural phenomena
2. Formulating a hypothesis capable of predicting future observations
3. Testing the hypothesis to verify the accuracy of its predictions and abandoning or improving the hypothesis if it is inaccurate

Systems design should provide answers to the following questions:

1. What does the client or owner actually want the project to accomplish (goals, objectives, and associated criteria)?
2. What conditions exist, or will exist after construction, that are beyond the designers' control?
3. What requirements for the project or conditions affecting system performance does design control (constraints and associated standards)?

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4. What performance requirements and time and cost criteria can the client and designers use to appraise system performance?

Collection of information necessary for design of the project starts at the inception of design and may continue through the contract documents phase. Data collection is an essential part of systems design, but because it is continuous throughout design, it is not listed in the following as one of the basic steps.

To illustrate, the systems design procedure is resolved into nine basic steps in Fig. 1.1. Because value analysis is applied in steps 5 and 6, steps 4 through 8 covering synthesis, analysis, and appraisal may be repeated several times. Each iteration should bring the design closer to the optimum.

To prepare for step 1, the designers should draw up a project program, or list of the client's requirements, and information on existing conditions that will affect project design. In steps 1 and 2, the designers use the available information to define goals, objectives, and constraints to be satisfied by the system (see Arts. 1.4 and 1.5).

Synthesis ■ In step 3, the designers must conceive at least one system that satisfies the objectives and constraints. To do so, they rely on their past experience, knowledge, imagination, and creative skills and advice from consultants, including value engineers, construction experts, and experienced operators of the type of facilities to be designed.

In addition, the designers should develop alternative systems that may be more cost-effective and can be built quicker. To save design time in obtaining an optimum system, the designers should investigate alternative systems in a logical sequence for potential for achieving optimum results. As an example, the following is a possible sequence for a building:

1. Selection of a pre-engineered building, a system that is prefabricated in a factory. Such a system is likely to be low cost because of the use of mass-production techniques and factory wages, which usually are lower than those for field personnel. Also, the quality of materials and construction may be better than for custom-built structures because of assembly under controlled conditions and close supervision.

2. Design of a pre-engineered building (if the client needs several of the same type of structure).
3. Assembling a building with prefabricated components or systems. This type of construction is similar to that used for pre-engineered buildings except that the components pre-assembled are much smaller parts of the building system.
4. Specification of as many prefabricated and standard components as feasible. Standard components are off-the-shelf items, readily available from building supply companies.
5. Repetition of the same component as many times as possible. This may permit mass production of some nonstandard components. Also, repetition may speed construction because field personnel will work faster as they become familiar with components.
6. Design of components for erection so that building trades will be employed continuously on the site. Work that compels one trade to wait for completion of work by another trade delays construction and is costly.

Modeling ■ In step 4, the designers should represent the system by a simple model of acceptable accuracy. In this step, the designers should determine or estimate the values of the independent variables representing properties of the system and its components. The model should then be applied to determine optimum system performance (dependent variables) and corresponding values of controllable variables (see Arts. 1.7 and 1.8). For example, if desired system performance is minimum construction cost, the model should be used to estimate this cost and to select components and construction methods for the system that will yield this optimum result.

Appraisal ■ In step 5 of systems design, the designers should evaluate the results obtained in step 4. The designers should verify that construction and life-cycle costs will be acceptable to the client and that the proposed system satisfies all objectives and constraints.

Value Analysis and Decision ■ During the preceding steps, value analysis may have been applied to parts of the project (see Art. 1.10). In step 6, however, value analysis should be applied to the

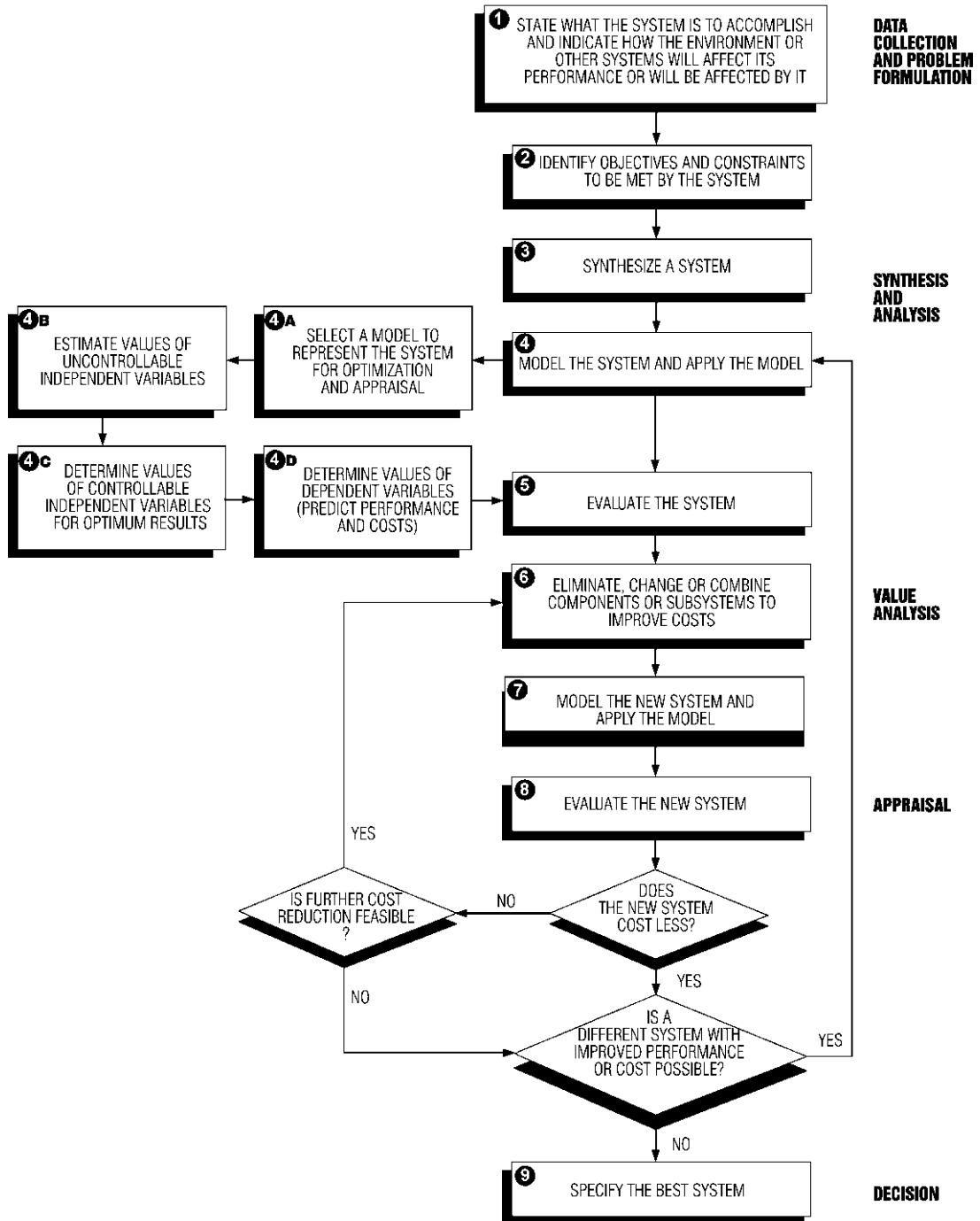


Fig. 1.1 Basic steps in systems design in addition to collection of necessary information.

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whole system. This process may result in changes only to parts of the system, producing a new system, or several alternatives to the original design may be proposed.

In steps 7 and 8, therefore, the new systems, or at least those with good prospects for being the optimum, should be modeled and evaluated. During and after this process, completely different alternatives may be conceived. As a result, steps 4 through 8 should be repeated for the new concepts.

Finally, in step 9, the best of the systems studied should be selected.

Design by Team (Partnering) ■ For efficient execution of systems design of a civil engineering project, a design organization superior to that used for traditional design is highly desirable. For systems design, the various specialists required should form a design team, to contribute their knowledge and skills in concert.

One reason why the specialists should work closely together is that in systems design the effects of each component on the performance of the whole project and the interaction of components must be taken into account. Another reason is that for cost-effectiveness, unnecessary components should be eliminated and, where possible, two or more components should be combined. When the components are the responsibility of different specialists, these tasks can be accomplished with ease only when the specialists are in direct and immediate communication.

In addition to the design consultants required for traditional design, the design team should be staffed with value engineers, cost estimators, construction experts, and building operators and users experienced in operation of the type of project to be constructed. Because of the diversity of skills present on such a team, it is highly probable that all ramifications of a decision will be considered and chances for mistakes and omissions will be small.

Project Peer Review ■ The design team should make it standard practice to have the output of the various disciplines checked at the end of each design step and especially before incorporation in the contract documents. Checking of the work of each discipline should be performed by a competent practitioner of that discipline other than the original designer and reviewed by

principals and other senior professionals. Checkers should seek to ensure that calculations, drawings, and specifications are free of errors, omissions, and conflicts between building components.

For projects that are complicated, unique, or likely to have serious effects if failure should occur, the client or the design team may find it advisable to request a peer review of critical elements of the project or of the whole project. In such cases, the review should be conducted by professionals with expertise equal to or greater than that of the original designers; that is, by peers, and they should be independent of the design team, whether part of the same firm or an outside organization. The review should be paid for by the organization that requests it. The scope may include investigation of site conditions, applicable codes and governmental regulations, environmental impact, design assumptions, calculations, drawings, specifications, alternative designs, constructability, and conformance with the building program. The peers should not be considered competitors or replacements of the original designers and there should be a high level of respect and communication between both groups. A report of the results of the review should be submitted to the authorizing agency and the leader of the design team.

(For additional information on peer review contact the American Consulting Engineering Council, 1015 15th Street, N.W., Washington, DC 20005, website www.acec.org or the American Society of Civil Engineers, 1801 Alexander Bell Drive, Reston Virginia 20191-4400, www.asce.org).

Application of Systems Design ■ Systems design may be used profitably in all phases of project design, but it is most advantageous in the early design stages. One system may be substituted for another, and components may be eliminated or combined in those stages with little or no cost.

In the contract documents phase, systems design preferably should be applied only to the details being worked out then. Major changes are likely to be costly. Value analysis, though, should be applied to the specifications and construction contract because such studies may achieve significant cost savings.

Systems design should be applied in the construction stage only when design is required

because of changes necessary in plans and specifications at that time. The amount of time available during that stage, however, may not be sufficient for thorough studies. Nevertheless, value analysis should be applied to the extent feasible.

1.10 Value Engineering

In systems design, the designers' goal is to select an optimum, or best system that meets the needs of the owner or client. Before the designers start designing a system, however, they should question whether the requirements represent the client's actual needs. Can the criteria and standards affecting the design be made less stringent? This is the first step in applying value engineering to a project.

After the criteria and standards have been reconsidered and approved or revised, the designers design one or more systems to satisfy the requirements and then select a system for value analysis. Next, the designers should question whether the system chosen provides the best value at the lowest cost. Value engineering is a useful procedure for answering this question and selecting a better alternative if the answer indicates this is desirable.

Value engineering is the application of the scientific method to the study of values of systems. (The scientific method is described in Art. 1.9.)

The major objective of value engineering as applied to civil engineering projects is reduction of initial and life-cycle costs (Art. 1.6). Thus, value engineering has one of the objectives of systems design, which has the overall goal of production of an optimum, or best, project (not necessarily the lowest cost), and should be incorporated into the systems design procedure, as indicated in Art. 1.9.

Those who conduct or administer value studies are often called value engineers or value analysts. They generally are organized into an interdisciplinary team, headed by a team coordinator, for value studies for a specific project. Sometimes, however, an individual, such as an experienced contractor, performs value engineering services for the client for a fee or a percentage of savings achieved by the services.

Value Analysis ▪ Value is a measure of benefits anticipated from a system or from the contribution of a component to system performance. This measure must be capable of serving as a guide

when choosing among alternatives in evaluations of system performance. Because in comparisons of systems generally only relative values need be considered, value takes into account both advantages and disadvantages, the former being considered positive and the latter negative. It is therefore possible in comparisons of systems that the value of a component of a system will be negative and subtract from the system's overall performance.

System evaluations would be relatively easy if a monetary value could always be placed on performance; then benefits and costs could be compared directly. Value, however, often must be based on a subjective decision of the client. For example, how much extra is the client willing to pay for beauty, prestige, or better labor or community relations? Consequently, other non-monetary values must be considered in value analysis. Such considerations require determination of the relative importance of the client's requirements and weighting values accordingly.

Value analysis is the part of the value engineering procedure devoted to investigation of the relationship between costs and values of components and systems and alternatives to these. The objective is to provide a rational guide for selection of the lowest-cost system that meets the client's actual needs.

Measurement Scales ▪ For the purpose of value analysis, it is essential that characteristics of a component or system on which a value is to be placed be distinguishable. An analyst should be able to assign different numbers, not necessarily monetary, to values that are different. These numbers may be ordinates of any one of the following four measurement scales: ratio, interval, ordinal, nominal.

Ratio Scale ▪ This scale has the property that, if any characteristic of a system is assigned a value number k , any characteristic that is n times as large must be assigned a value number nk . Absence of the characteristic is assigned the value zero. This type of scale is commonly used in engineering, especially in cost comparisons. For example, if a value of \$10,000 is assigned to system A and \$5000 to system B, then A is said to cost twice as much as B.

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Interval Scale ■ This scale has the property that equal intervals between assigned values represent equal differences in the characteristic being measured. The scale zero is assigned arbitrarily. The Celsius scale of temperature measurement is a good example of an interval scale. Zero is arbitrarily established at the temperature at which water freezes and does not indicate absence of heat. The boiling point of water is arbitrarily assigned the value of 100. The scale between 0 and 100 is then divided into 100 equal intervals called degrees ($^{\circ}\text{C}$). Despite the arbitrariness of the selection of the zero point, the scale is useful in heat measurement. For example, changing the temperature of an object from 40 to 60 $^{\circ}\text{C}$, an increase of 20 $^{\circ}\text{C}$, requires twice as much heat as changing the temperature from 45 to 55 $^{\circ}\text{C}$, an increase of 10 $^{\circ}\text{C}$.

Ordinal Scale ■ This scale has the property that the magnitude of a value number assigned to a characteristic indicates whether a system has more or less of the characteristic than another system has or is the same with respect to that characteristic. For example, in a comparison of the privacy afforded by different types of partitions in a building, each partition may be assigned a number that ranks it according to the degree of privacy it provides. Partitions with better privacy are given larger numbers. Ordinal scales are commonly used when values must be based on subjective judgments of nonquantifiable differences between systems.

Nominal Scale ■ This scale has the property that the value numbers assigned to a characteristic of systems being compared merely indicate whether the systems differ in this characteristic. But no value can be assigned to the difference. This type of scale is often used to indicate the presence or absence of a characteristic or component. For example, the absence of means of access to maintenance equipment may be represented by zero or a blank space, whereas the presence of such access may be denoted by 1 or \times .

Weighting ■ In practice, construction cost is only one factor, perhaps the only one with a monetary value, of several factors that must be evaluated in a comparison of systems. In some cases, some of the system's other characteristics may be more important to the owner than cost.

Under such circumstances, the comparison may be made by use of an ordinal scale for ranking each characteristic and then weighting the rankings according to the importance of the characteristic to the client.

As an example of the use of this procedure, calculations for comparison of two partitions for a building are shown in Table 1.1. Alternative 1 is an all-metal partition; alternative 2 is made of glass and metal.

In Table 1.1 the first column lists characteristics of concern in the comparison. The numbers in the second column indicate the relative importance to the client of each characteristic: 1 denotes lowest priority and 10 highest priority. These are weights. In addition, each partition is ranked on an ordinal scale, with 10 as the highest value, in accordance with the degree to which it possesses each characteristic. These rankings are listed as relative values in Table 1.1. For construction cost, for instance, the metal partition is assigned a relative value of 10 and the glass-metal partition a value of 8 because the metal partition costs a little less than the other one. In contrast, the glass-metal partition is given a relative value of 8 for visibility because the upper portion is transparent, whereas the metal partition has a value of 0 because it is opaque.

To complete the comparison, the weight of each characteristic is multiplied by the relative value of the characteristic for each partition and entered in Table 1.1 as weighted value. For construction cost, for example, the weighted values are $8 \times 10 = 80$ for the metal partition and $8 \times 8 = 64$ for the glass-metal partition. The weighted values for each partition are then added, yielding 360 for alternative 1 and 397 for alternative 2. Although this indicates that the glass-metal partition is better, it may not be the best for the money. To determine whether it is, the weighted value of each partition is divided by its cost. This yields 0.0300 for the metal partition and 0.0265 for the other. Thus, the metal partition appears to offer more value for the money and would be recommended.

The preceding calculation makes an important point: In a choice between alternative systems, only the differences between system values are significant and need be compared.

Suppose, for example, the economic effect of adding thermal insulation to a building is to be investigated. In a comparison, it is not necessary to compute the total cost of the building with and without the insulation. Generally, the value analyst

Table 1.1 Comparison of Alternative Partitions*

Characteristics	Relative Importance	Alternatives			
		1 All Metal		2 Glass and Metal	
		Relative Value	Weighted Value	Relative Value	Weighted Value
Construction cost	8	10	80	8	64
Appearance	9	7	63	9	81
Sound transmission	5	5	25	4	20
Privacy	3	10	30	2	6
Visibility	10	0	0	8	80
Movability	2	8	16	8	16
Power outlets	4	0	0	0	0
Durability	10	9	90	9	90
Low Maintenance	8	7	56	5	40
Total Weighted values			360		397
Cost			\$12,000		\$15,000
Ratio of values to cost			0.0300		0.0265

* Reprinted with permission from F. S. Merritt, "Building Engineering and Systems Design," Van Nostrand Reinhold Company, New York, N.Y.

need only subtract the added cost of insulation from the decrease in heating and cooling costs resulting from addition of insulation. A net saving would encourage addition of insulation. Thus, a decision can be reached without the complex computation of total building cost.

Value Analysis Procedure ■ For value analysis of a civil engineering project or one of its subsystems, it is advisable that the client or a client's representative appoint an interdisciplinary team and a team coordinator with the assignment of either recommending the project or proposing a more economical alternative. The team coordinator sets the study's goals and priorities and may appoint task groups to study parts of the system in accordance with the priorities. The value analysts should follow a systematic, scientific procedure for accomplishing all the necessary tasks that comprise a value analysis. The procedure should provide:

An expedient format for recording the study as it progresses

An assurance that consideration has been given to all information, some of which may have

been overlooked in development of the proposed system

A logical resolution of the analysis into components that can be planned, scheduled, budgeted, and appraised

The greatest cost reduction can be achieved by analysis of every component of the proposed project. This, however, is not generally practical because of the short time usually available for the study and the cost of the study increases with time. Hence, the study should concentrate on those project subsystems whose cost is a relatively high percentage of the total cost because those components have good possibilities for substantial cost reduction.

During the initial phase of value analysis, the analysts should obtain a complete understanding of the project and its major systems by rigorously reviewing the program, or list of requirements, the proposed design, and all other pertinent information. They should also define the functions, or purposes, of each component to be studied and estimate the cost of accomplishing the functions. Thus, the analysts should perform a systems analysis, as indicated in Art. 1.3, answer the

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questions listed in Art. 1.3 for the items to be studied, and estimate the items' initial and life-cycle costs.

In the second phase of value analysis, the analysts should question the cost-effectiveness of each component to be studied (see Art. 1.11). Also, by using imagination and creative techniques, they should generate several alternatives for accomplishing the required functions of the component. Then, in addition to answers to the questions in Art. 1.3, the analysts should obtain answers to the following questions:

Do the original design and each alternative meet performance requirements?

What does each cost installed and over the life cycle?

Will it be available when needed? Will skilled labor be available?

Can any component be eliminated?

What other components will be affected by adoption of an alternative? What will the resulting changes in the other components cost? Will there be a net saving in cost?

When investigating the elimination of a component, the analysts also should see if any part of it can be eliminated, if two or more parts can be combined into one, and if the number of different sizes and types of an element can be reduced. If costs might be increased by use of a nonstandard or unavailable item, the analysts should consider substituting a more appropriate alternative. In addition, the simplification of construction or installation of components and ease of maintenance and repair should be considered.

In the following phase of value analysis, the analysts should critically evaluate the original design and alternatives. The ultimate goal should be recommendation of the original design or an alternative, whichever offers the greatest value and cost-savings potential. The analysts should also submit estimated costs for the original design and the alternatives.

In the final phase, the analysts should prepare and submit to the client or to the client's representative who appointed them a written report on the study and resulting recommendations and a workbook containing detailed backup information.

1.11 Economic Comparisons of Alternative Systems

When evaluating systems, designers or value engineers should take into account not only initial and life-cycle costs but the return the client wishes to make on the investment in the project. Primarily, a client would like to maximize profit—the benefits or revenues accruing from use of the project less total costs. Also, the client usually would like to ensure that the rate of return, the ratio of profit to investment, is larger than all the following:

Rate of return expected from other available investment opportunities

Interest rate for borrowed money

Rate for government bonds or notes

Rate for highly rated corporate bonds

The client is concerned with interest rates because all costs represent money that either must be borrowed or could otherwise be invested at a current interest rate. The client also has to be concerned with time, measured from the date on which an investment is made, because interest cost increases with time. Therefore, economic comparisons of systems must take into account both interest rates and time. (Effects of monetary inflation can be taken into account in much the same way as interest.)

An economic comparison of alternatives usually requires evaluation of initial capital investments, salvage values after several years, annual disbursements, and annual revenues. Because each element in such a comparison may have associated with it an expected useful life different from that of the other elements, the different types of costs and revenues, or benefits, must be made commensurable by reduction to a common basis. This is done by either:

1. Converting all costs to equivalent uniform annual costs and income
2. Converting all costs and revenues to present worth at time zero

Present worth is the money that, invested at time zero, would yield at later times required costs and revenues at a specified interest rate. (In economic comparisons, the conversions should be based on a

rate of return on investment that is attractive to the client. It should not be less than the interest rate the client would have to pay if the amount of the investment had to be borrowed. For this reason, the desired rate of return is called interest rate in conversions.) Calculations also should be based on actual or reasonable estimates of useful life. Salvage values should be taken as the expected return on sale or trade-in of an item after a specific number of years of service. Interest may be considered compounded annually.

Future Value ■ Based on the preceding assumptions, a sum invested at time zero increases in time to

$$S = P(1 + i)^n \quad (1.6)$$

where S = future amount of money, equivalent to P , at end of n periods of time with interest rate i

i = interest rate

n = number of interest periods (years)

P = sum of money invested at time zero
= present worth of S

Present Worth ■ Solution of Eq. (1.6) for P yields the present worth of a sum of money S at a future date:

$$P = S(1 + i)^{-n} \quad (1.7)$$

The present worth of payment R made annually for n years is

$$P = R \frac{1 - (1 + i)^{-n}}{i} \quad (1.8)$$

The present worth of the payments R continued indefinitely can be obtained from Eq. (1.8) by making n infinitely large:

$$P = \frac{R}{i} \quad (1.9)$$

Capital Recovery ■ A capital investment P at time zero can be recovered in n years by making annual payments of

$$R = P \frac{i}{1 - (1 + i)^{-n}} = P \left[\frac{i}{(1 + i)^n - 1} + i \right] \quad (1.10)$$

When an item has salvage value V after n years, capital recovery R can be computed from Eq. (1.10)

by subtracting the present worth of the salvage value from the capital investment P :

$$R = [P - V(1 + i)^{-n}] \left[\frac{i}{(1 + i)^n - 1} + i \right] \quad (1.11)$$

Example: To illustrate the use of the preceding formulas, following is an economic comparison for two pumps. Costs are estimated as follows:

	Pump 1	Pump 2
Initial cost	\$30,000	\$50,000
Life, years	10	20
Salvage value	\$5,000	\$10,000
Annual costs	\$3,000	\$2,000

Cost of operation, maintenance, repairs, property taxes, and insurance are included in the annual costs. The present-worth method is used for the comparison, with interest rate $i = 8\%$.

Conversion of all costs and revenues to present worth must be based on a common service life, although the two pumps have different service lives, 10 and 20 years, respectively. For the purpose of the conversion, it may be assumed that replacement pumps will repeat the investment and annual costs predicted for the initial pumps. (Future values, however, should be corrected for monetary inflation.) In some cases, it is convenient to select for the common service life the least common multiple of the lives of the units being compared. In other cases, it may be more convenient to assume that investment and annual costs continue indefinitely. The present worth of such annual costs is called **capitalized cost**.

For this example, a common service life of 20 years, the least common multiple of 10 and 20 is selected. Hence, it is assumed that pump 1 will be replaced at the end of the tenth period at a cost of \$30,000 less the salvage value. Similarly, the replacement unit will be assumed to have the same salvage value after 20 years.

The calculations in Table 1.2 indicate that the present worth of the net cost of pump 2 is less than that for pump 1. If cost were the sole consideration, purchase of pump 2 would be recommended.

1.12 Risk Management

Throughout all stages of design and construction, but especially during conceptual design of a

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Table 1.2 Example Cost Comparison of Two Pumps

	Pump 1	Pump 2
Initial investment	\$30,000	\$50,000
Present worth of replacement cost in 10 years $P - V$ at 8% interest [Eq. (1.7)]	11,580	
Present worth of annual costs for 20 years at 8% interest [Eq. (1.8)]	29,454	19,636
Present worth of all costs	71,034	69,636
Revenue:		
Present worth of salvage value after 20 years at 8% interest [Eq. (1.8)]	1,073	2,145
Net cost:		
Present worth of net cost in 20 years at 8% interest	\$69,961	\$67,491

project, the possibility should be considered that the project at any stage, from excavation and grading to long after completion, may endanger public health or safety or cause economic loss to neighbors or the community. Not only the effects of identifiable hazards should be taken into account but also the consequences of unforeseen events, such as component failure, accidental explosions or fire, mechanical breakdowns, and terrorist attacks during occupancy of the project.

A **hazard** poses the threat that an unwanted event, possibly catastrophic, may occur. **Risk** is the probability that the event will occur. The responsibility of estimating both the probability of hazards occurring and the magnitudes of the consequences should the events be realized lies principally with project owners, designers, and contractors. They also are responsible for risk management. This requires establishment of an acceptable level for each risk, generally with input from government agencies and the public, and selection of cost-effective ways of avoiding the hazards, if possible, or protecting against them so as to reduce the risks of hazards occurring to within the acceptable levels.

Studies of construction failures provide information that designers should use to prevent similar catastrophes. Many of the lessons learned from failures have led to establishment of safety rules in standard design specifications and regulations of various government agencies. These rules, however, generally are minimum requirements and apply to ordinary structures. Designers, therefore, should use judgment in applying such requirements and should adopt more stringent design criteria where conditions dictate.

Designers also should use judgment in determining the degree of protection to be provided against specific hazards. Protection costs should be commensurate with probable losses from an unwanted event. In many cases, for example, it is uneconomical to construct a project that will be immune to extreme earthquakes, tornadoes, arson, bombs, burst dams, or very unusual floods. Full protection, however, should always be provided against hazards with a high probability of occurrence accompanied by personal injuries or high property losses. Such hazards include hurricanes and gales, fire, vandals, and overloading.

Design Life of Projects ■ Design criteria for natural phenomena may be based on the probability of occurrence of extreme conditions, as determined from statistical studies of events in specific localities. These probabilities are often expressed as mean recurrence intervals.

Mean recurrence interval of an extreme condition is the average time, in years, between occurrences of a condition equal to or worse than the specified extreme condition. For example, the mean occurrence interval of a wind of 60mi/h or more may be reported for a locality as 50 years. Thus, after a structure has been constructed in that locality, chances are that in the next 50 years it will be subjected only once to a wind of 60mi/h or more. Consequently, if the structure was assumed to have a 50-year life, designers might design it basically for a 60-mi/h wind, with a safety factor included in the design to protect against low-probability faster winds. Mean recurrence intervals are the basis for many minimum design loads in standard design specifications.

Safety Factors ■ Design of projects for both normal and emergency conditions should always incorporate a safety factor against failure or component damage. The magnitude of the safety factor should be selected in accordance with the importance of the structure, the consequences of personal injury or property loss that might result from a failure or breakdown, and the degree of uncertainty as to the magnitude or nature of loads and the properties and behavior of project components or construction equipment.

As usually incorporated in design codes, a safety factor for quantifiable system variables is a number greater than unity. The factor may be applied in either of two ways.

One way is to relate the maximum permissible load, or demand, on a system under service conditions to design capacity. This system property is calculated by dividing by the safety factor the ultimate capacity, or capacity at failure, for sustaining that load. For example, suppose a structural member assigned a safety factor of 2 can

carry 1000lb before failure occurs. The design capacity then is $1000/2 = 500\text{lb}$.

The second way in which codes apply safety factors is to relate the ultimate capacity of a system to a design load. This load is calculated by multiplying the maximum load under service conditions by a safety factor, often referred to as a load factor. For example, suppose a structural member assigned a load factor of 1.4 for dead loads and 1.7 for live loads is required to carry a dead load of 200lb and a live load of 300lb. Then, the member should have a capacity of $1.4 \times 200 + 1.7 \times 300 = 790\text{lb}$, without failing.

While both methods achieve the objective of providing reserve capacity against unforeseen conditions, use of load factors offers the advantage of greater flexibility in design of a system for a combination of different loadings, because a different load factor can be assigned to each type of loading. The factors can be selected in accordance with the probability of occurrence of overloads and effects of other uncertainties.