ADVANCED CONTROL SYSTEM DESIGN FOR AEROSPACE APPLICATIONS

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Course Objective

- To study concepts and techniques of <u>linear and nonlinear</u> control system analysis and synthesis in state space framework.
- It will have preferential bias towards <u>aerospace applications</u>, especially towards aircrafts and missiles.
- However, the theory as well as many demonstrative examples studied in this course will be generic.

- Introduction and Motivation
- First and Second Order Linear ODEs
- Laplace Transform, Transfer Function and Selected Topics from Classical Control
- Introduction to Basic Flight Mechanics and Flight Control Systems
- State Space Representation of Dynamical Systems
- Linearization of Nonlinear Systems

- Review of Matrix Theory
- Applications of Numerical Methods in Systems Engineering
- Time Response of Dynamical Systems in State Space Form
- Stability, Controllability and Observability of Linear Systems
- Pole Placement Control Design
- Pole Placement Observer Design
- Static Optimization

- Optimal Control Formulation: Variational Calculus Approach
- Linear Quadratic Regulator (LQR) Design
- Application of Linear Control Theory to Autopilot Design of Aircrafts and Missiles
- Gain Scheduling Philosophy
- Dynamic Inversion Design
- Stability Analysis of Nonlinear Systems
 Using Lyapunov Theory

- Neuro-Adaptive Design for Nonlinear Systems
- Advanced Nonlinear Control of Aerospace Vehicles Using Dynamic Inversion and Neuro-Adaptive Design
- Back-stepping Design
- An Overview of LQ Observer and Kalman Filtering
- Nonlinear Observer Design

References: Linear Control System

- N. S. Nise: *Control Systems Engineering*, 4th Ed., Wiley, 2004.
- **K. Ogata:** *Modern Control Engineering*, 3rd Ed., Prentice Hall, 1999.
- **B. Friedland:** *Control System Design*, Mc.Graw Hill, 1986.
- **M. Gopal:** *Modern Control System Theory*, 2nd Ed., Wiley, 1993.

References: Nonlinear Control Systems

- * H. J. Marquez: Nonlinear Control Systems Analysis and Design, Wiley, 2003.
- * J-J E. Slotine and W. Li: *Applied Nonlinear Control*, Prentice Hall, 1991.
- H. K. Khalil: *Nonlinear Systems*, Prentice Hall, 1996.
- A. Isidori: Nonlinear Control Systems, 3rd Ed., Springer, 1995.
 - * Current literature

References for Other Topics

- A. E. Bryson and Y-C Ho: *Applied Optimal Control*, Taylor and Francis, 1975.
- J. L. Crassidis and J. L. Junkins: Optimal Estimation of Dynamic Systems, CRC Press, 2004.
- W. S. Levine (Ed): *The Control Handbook*, CRC and IEEE Press, 1996.
- **R. C. Nelson:** *Flight Stability and Automatic Control*, McGraw Hill, 1989.
- E. Kreyszig: Advanced Engineering Mathematics, 8th Ed., Wiley, 2004.

<u>Lecture – 1</u> Introduction and Motivation for Advanced Control Design

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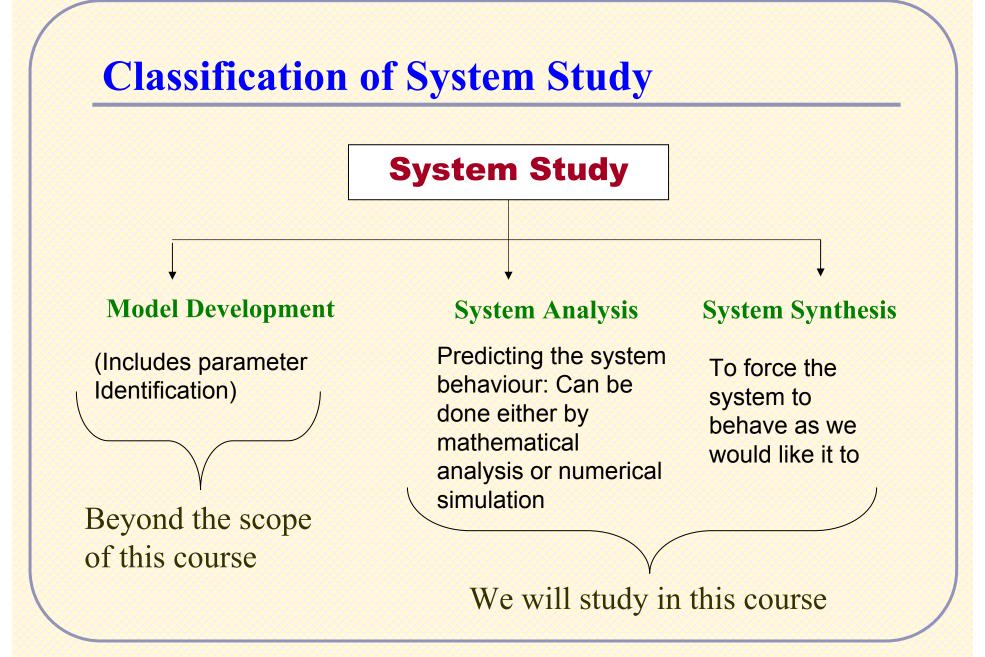


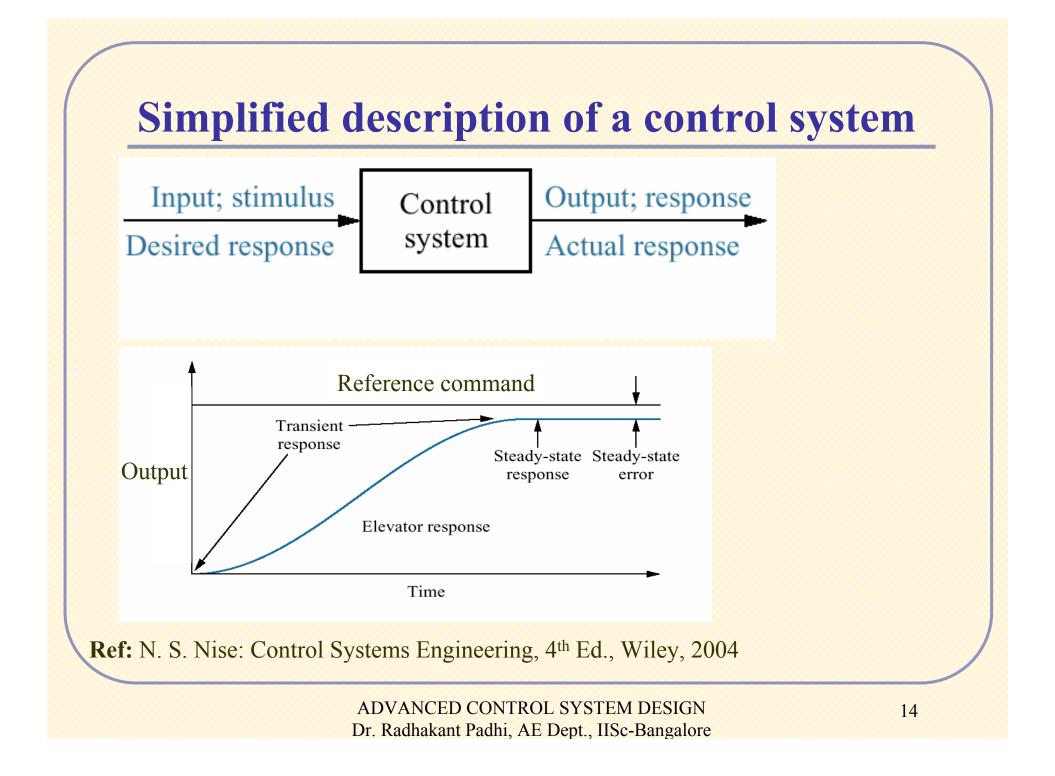
Concepts and Definitions

- System: Any collection of interacting elements for which there are cause-andeffect relationships among the variables.
- **Dynamical System:** A system in which the variables are time-dependent.
- Mathematical Model: A description of a system in terms of mathematical equations.

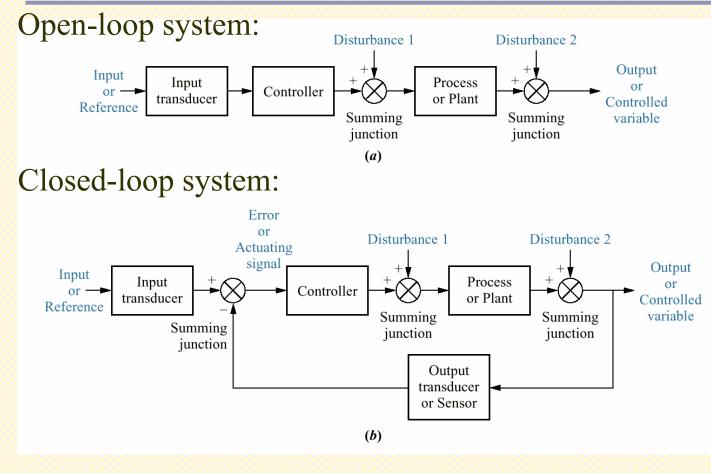
Concepts and Definitions

- System Variables
 - Input variables
 - **Control inputs:** Manipulative input variables (usually known, computed precisely)
 - Noise inputs: Non-manipulative (usually unknown)
 - Output variables
 - Sensor outputs: Variables that are measured by sensors
 - **Performance outputs:** Variables that govern the performance of the system (**Note:** Sensor and performance outputs may or may not be same)
 - **State variables:** A set of variables that describe a system completely (will be studied in detail later)



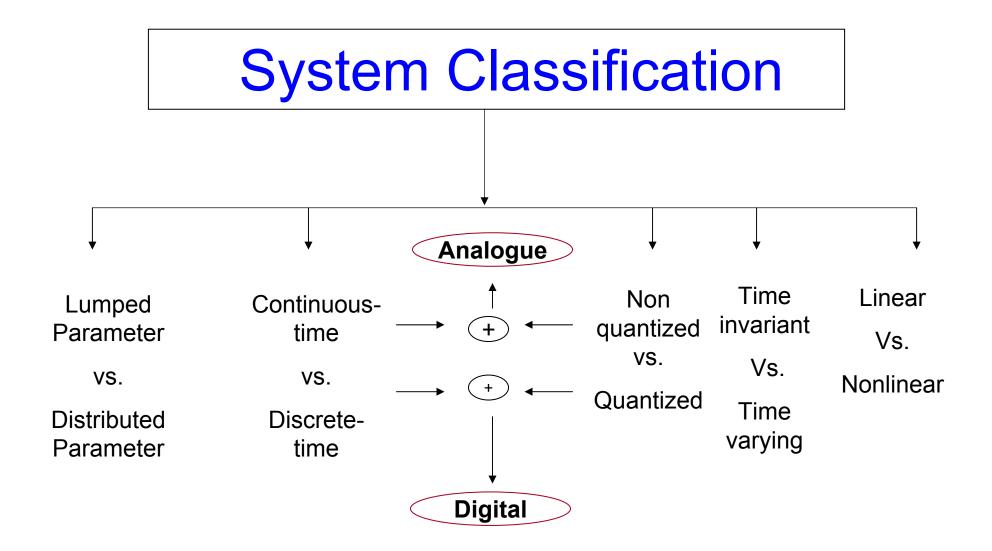


Open-loop vs. Closed-loop System



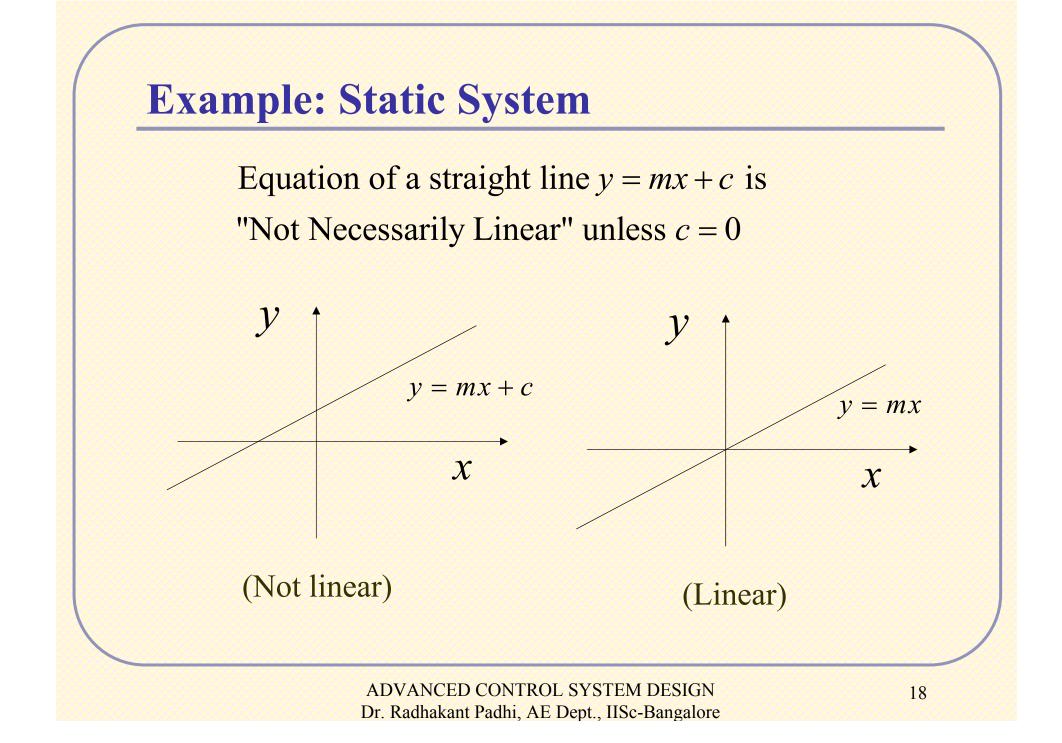
Ref: N. S. Nise: Control Systems Engineering, 4th Ed., Wiley, 2004

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Linear Systems

- Linear systems are systems that obey the "**Principle of superposition**":
 - Multiplying the input(s) by any constant α must multiply the outputs by α.
 - The response to several inputs applied simultaneously must be the sum of the individual responses to each input applied separately.



Example: Dynamical System

Example - 1 (Linear System) $\dot{x} = 2x$ 1) $\alpha \dot{x} = \alpha (2x) = 2(\alpha x)$ 2) $\frac{d}{dt} (x_1 + x_2) = \dot{x}_1 + \dot{x}_2 = 2x_1 + 2x_2 = 2(x_1 + x_2)$

> Example - 2 (Nonlinear System) $\dot{x} = 2x + 3$ 1) $\alpha \dot{x} = \alpha (2x + 3) \neq 2(\alpha x) + 3$ 2) $\frac{d}{dt} (x_1 + x_2) = \dot{x}_1 + \dot{x}_2 = (2x_1 + 3) + (2x_2 + 3) \neq 2(x_1 + x_2) + 3$

> > Example - 3 (Nonlinear System) $\dot{x} = 2 \sin x$ 1) $\alpha \dot{x} = \alpha (2 \sin x) \neq 2 \sin (\alpha x)$ 2) $\frac{d}{dt} (x_1 + x_2) = \dot{x}_1 + \dot{x}_2 = 2 \sin x_1 + 2 \sin x_2 \neq 2 \sin (x_1 + x_2)$

Nonlinear and Analogous Systems

- Nonlinear systems are systems that are "<u>Not Necessarily Linear</u>"
- Analogous Systems are systems having same mathematical form of the model.
 - However, their variables might have different physical meaning and their parameters might have different numerical values
 - Example: Sping-Mass-Damper and R-L-C systems are analogous

Nonlinear vs. Linear Systems

Nonlinear Systems

- More realistic
- Usually difficult to analyze and design
- Tools are under development
- Can have multiple equilibrium points
- System stability depends on Initial condition (IC)
- Limit cycles (self-sustained oscillations)
- Bifurcations (number of equilibrium points and their stability nature can vary with parameter values)
- Chaos (very small difference in I.C. can lead to large difference in output as time increases. That's why predicting weather for a long time is erroneous!)
- Frequency and amplitude can be coupled

Linear Systems

- Approximation to reality
- Usually simpler to analyze and design
- > A lot of tools are well-developed.
- Only single equilibrium point
- Stability nature is independent of IC (justifies the Transfer function approach, where "zero" ICs are assumed)
- No limit cycles
- No bifurcation
- No chaos
- Frequency and amplitude are independent

Comparison: Classical vs. Modern Control

Classical Control (Linear)

- Developed in 1920-1950
- Frequency domain analysis & Design (Transfer function based)
- Based on SISO models
- > Deals with input and output variables
- Well-developed robustness concepts (gain/phase margins)
- No Controllability/Observability inference
- No optimality concerns
- Well-developed concepts and very much in use in industry

Modern Control (Linear)

- Developed in 1950-1980
- Time domain analysis and design (Differential equation based)
- Based on MIMO models
- Deals with input, output and state variables
- Not well-developed robustness concepts
- Controllability/Observability can be inferred
- > Optimality issues can be incorporated
- Fairly well-developed and slowly gaining popularity in industry

Linear Robust Control Design

(Fairly well developed....lot of research has been done in 1980s and 1990s).

Some Lessons to Remember

Reference: D. S. Bernstein, A Student's Guide to Classical Control

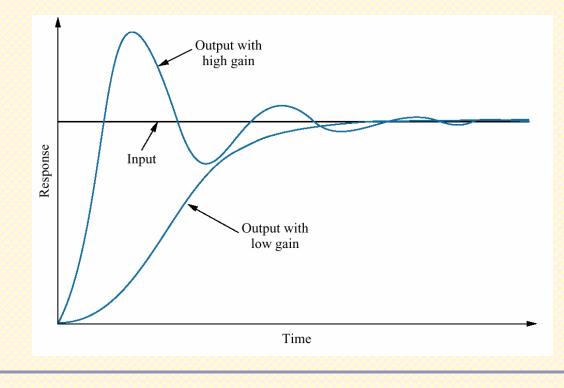
- Feedback is pervasive
- Block diagrams are not circuit diagrams
- Determine equilibrium points and linearize if necessary
- Check stability: Nominal stability is an absolute necessity... if necessary, guarantee nominal stability through control design
- Robust stability is best, but difficult to obtain
- After stability, performance is everything

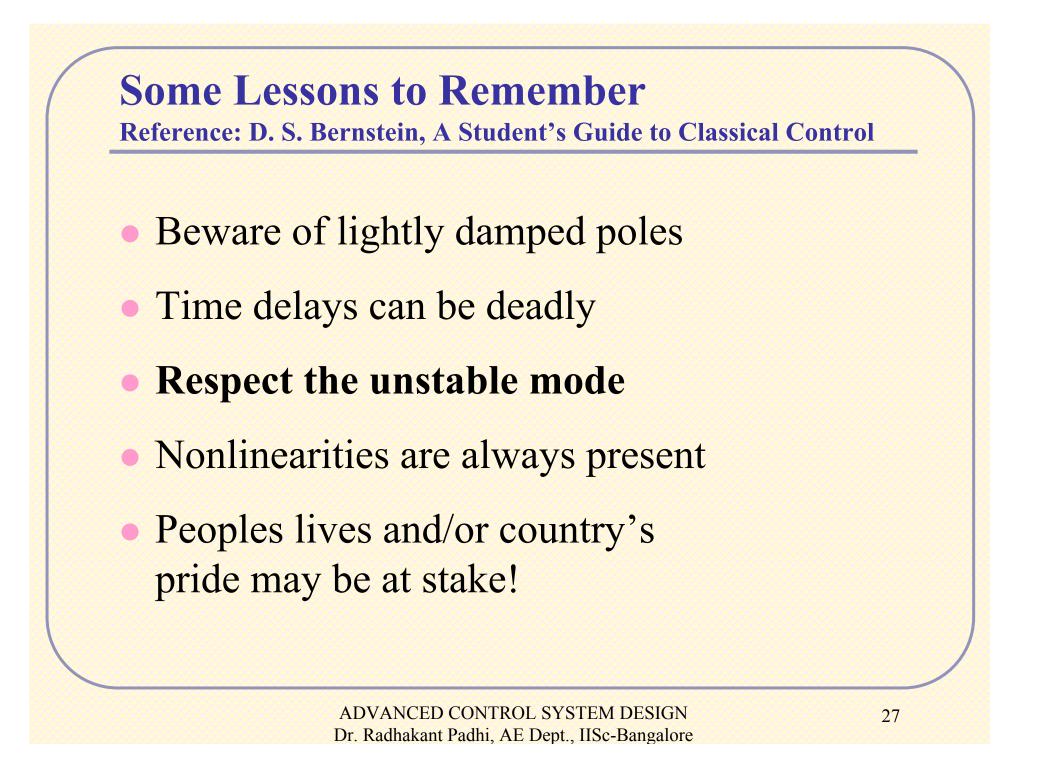
Some Lessons to Remember

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• High controller gain

- Good benefits: Robust stability, Good tracking
- Bad effects: Control saturation, Noise amplification





Benefits of Advanced Control Theory

- MIMO theory: Lesser assumptions and approximations
- Simultaneous disturbance rejection and command following (conflicting requirements)
- Robustness in presence of parameter variations, external disturbances, unmodelled dynamics etc.
- Fault tolerance
 - Self-autonomy

Benefits of Advanced Control Theory

- Optimality of the controller: Incorporation of optimal issues lead to a variety of advantages like minimum cost, maximum efficiency, nonconservative design etc.
- Trajectory planning issues can be incorporated into the control design.
- State and control bounds can be incorporated in the control design process explicitly.
- Integrated designs can replace the traditional outer loop – inner loop designs: Can lead to better performance

Why Nonlinear Control?

- Improvement of existing control systems (neglected physics can be accounted for)
- Explicit account of "hard nonlinearities" and "strong nonlinearities"
 - Hard nonlinearities: Discontinuity in derivatives (saturation, dead zones, hysteresis etc.)
 - Strong nonlinearities: Higher-order terms in Taylor series
- Can directly deal with model uncertainties
- Can lead to "design simplicity"
 - Can lead to better Cost & Performance optimality

Techniques of Nonlinear Control Systems Analysis and Design

- Phase plane analysis
- Lyapunov theory
- Differential geometry (Feedback linearization)
- Intelligent techniques: Neural networks, Fuzzy logic, Genetic algorithm etc.
- Describing functions
- Optimization theory (variational optimization, dynamic programming etc.)

Advanced Control Theory:

Some Applications in Aerospace Engineering

Ref. C. F. Lin: Advanced Control Systems Design, Prentice Hall, 1994.

Missile Guidance and Control

- Rapid and precise command response
- Robustness against unmodelled dynamics and/or parameter variations
- Multivariable design is required due to high coupling
- System limitations (like tail-control and smaller fins)
- Disturbance rejection (wind gust, engine ignition and burnout, stage separation etc.)

Advanced Control Theory:

Some Applications in Aerospace Engineering

• Aircraft Flight Control

- Stability augmentation
- Configuration management
- Maneuver enhancement
- Maneuver limiting
- Load alleviation
- Structural mode control
- Buffet alleviation (especially for twin-tail aircrafts)
- Flutter margin augmentation

Advanced Control Theory:

Some Applications in Aerospace Engineering

- Guidance and Control of Unmanned Air Vehicles (UAVs)
 - Reconnaissance
 - Aiding to warfare capability
 - Experimental research (for advanced technologies)
 - Autonomous mission
 - Meteorological data collection
 - Search and Rescue
 - Other "interesting" applications (like movie recording)



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