High Performance Computing Lecture 35

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About Disks

 Our view of disk: linear address space of fixed size sectors/blocks numbered from 0 up

Operations on Files

- fd = open (name, operation)
- fd = creat (name, mode)
- status = close(fd)
- bytecount = read (fd, buffer, bytecount)
- bytecount = write (fd, buffer, bytecount)
- offset = lseek (fd, offset, whence)
- status = link (oldname, newname)
- status = unlink (name)
- status = stat (name, buffer)
- status = chown (name, owner, group)
- status = chmod (name, mode)

Common File Access Patterns

- Sequential access: bytes of file are read in order from start to finish
 - Reading a file from start to end
 - e.g., cat program.c
- Random access: bytes of file are read in some (random) order
 - □ e.g., Query to a database file

File System Design Issues

- 1. Disk management: efficient use of disk space
- 2. Name management: how users select files for use
- 3. Protection: of files from users

Disk Management

Issues

- 1. Disk Block Allocation: How are disk blocks associated with a file?
- Arm scheduling: Which disk I/O request should be sent to disk next?
 FCFS, Shortest Seek Time First (SSTF)

Disk Block Allocation

- Question: How does the OS keep track of which disk blocks are associated with a given file?
- Consider a file that is 10 disk blocks in size
- File Descriptor: OS structure that describes which blocks on disk represent a file
- Issues:
 - 1. Take common file access patterns into account
 - 2. It must be possible for files to change in size



Disk Block Allocation: Linked Each file block contains the disk address of the next file block

□ File descriptor: first disk block address

File 1: Size 4 blocks; Blocks 17, 84, 14, 99

File 1: Start 17



Disk Block Allocation: Indexed File Index is an array containing addresses of 1st, 2nd, etc block of file

□ File descriptor: index

File 1: Size 4 blocks; Blocks 17, 84, 14, 99

Problem: size of the index?



UNIX Version of Indexed Allocation

